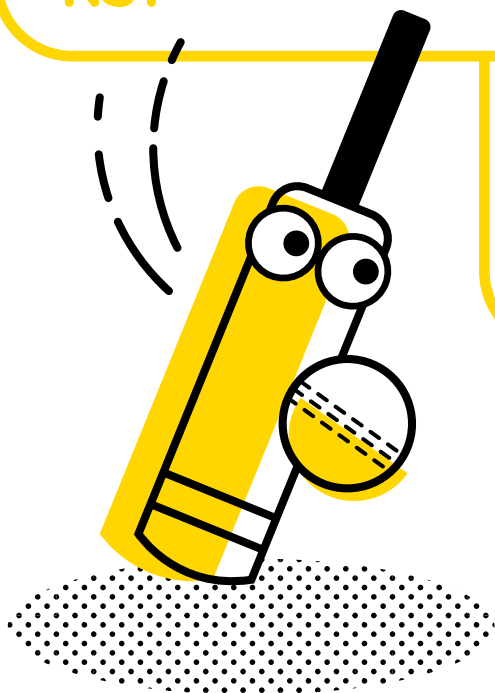


Super Striker

KS1



National Curriculum link

Master basic movements including throwing and catching, as well as developing balance, agility and co-ordination – begin to apply these in a range of activities and participate in team games

Physical focus: Co-ordination and control

To develop the control of an object with the hands or bat

Life skill focus: Resilience

To bounce back when things go wrong

Keys to success

- 01 Keep hands close together when gripping the bat
- 02 Watch the ball closely at all times

Activities

Starter

Bat taps

Participation

Individual

Suggested time

20–30% of total

Skill development

Strike zone

Individual

30–40% of total

Star challenge

Pair up!

Pairs

30–40% of total

Scan to view some examples



Safety

- **Space**
- **Appropriate**
- **Fun**
- **Equipment**

Ensure there is sufficient space for children to use their object safely and that it is free of obstacles

Consider differentiating the activity to meet the needs of all children using the STEP Framework

Ensure the activity is fun and everyone is aware of the instructions

Enable children to use a bat, racket or their hand to play according to their needs

Reflective questions?

Coordination and control

How does Super Striker keep the ball under control when using a hand/bat/racket to hit it?

Resilience

Why is it important for Super Striker to keep going when things do not go as planned?

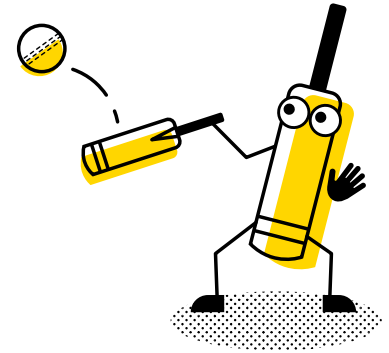
Where next?

Why not try **SUPER STRIKER LKS2** to develop your class further?

Have you tried **SKILFUL SCORER KS1** to support the development of **RUNNING WITH A BAT** skills?

Super Striker: Starter

Bat taps



Equipment (per class)

- Cones
- Large balls (beach/sponge)
- Bats (1 each)
- Music (optional)



How to set up

- Mark out a play space using the cones
- Children start in their own space

How to play

- Children continuously tap the ball upwards whilst exploring the space around them
- Play music while children tap the ball upwards
- When the music stops, children catch the ball and hold it still until the music starts again (you can agree an alternative to music as a way to show children when to hold the ball still)

Physical skills

- Are you able to tap the ball to different heights?
- How does keeping your eye on the ball help?

Life skills

- Why should you keep going, even if you drop your ball?

STEP

Make it easier...

Space - Increase the space for each child to move in

Task - Focus on balancing the ball, instead of tapping

Equipment - Use a bat/racket with a larger surface area

People - Pair children to help provide support to each other

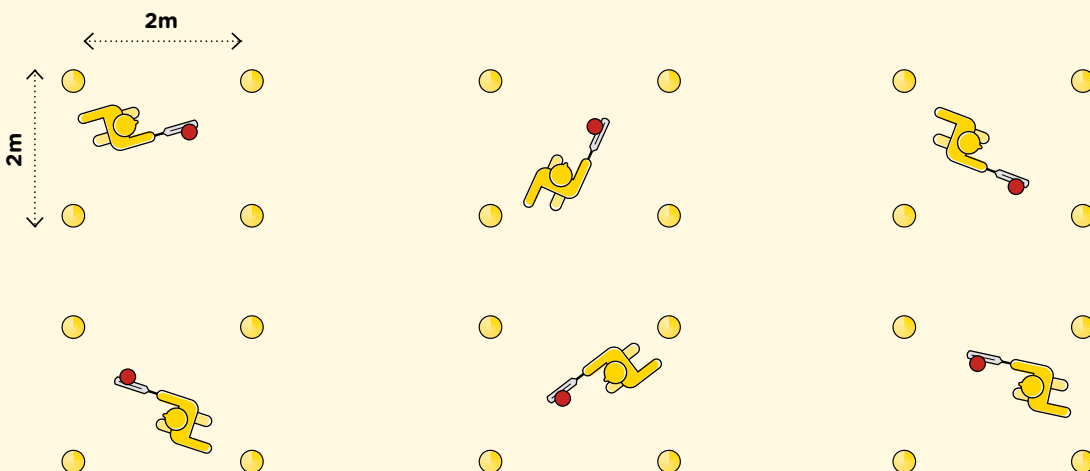
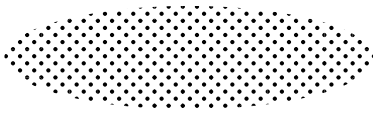
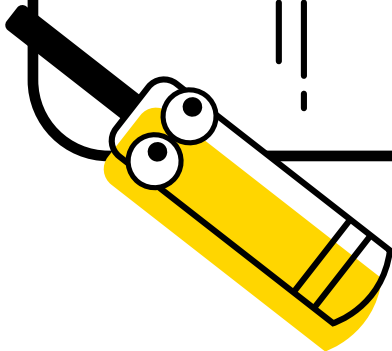
Make it harder...

Space - Encourage children to move around the space available

Task - Add a challenge for number of taps in a minute

Equipment - Use different parts of the bat/racket to tap the ball

People - Pair up for a game of 'bat tap tennis'



Key

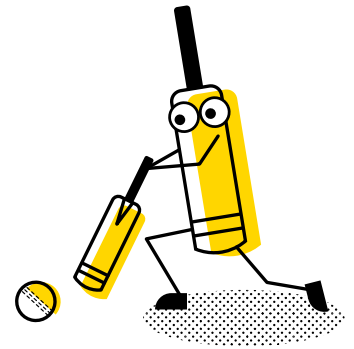
- Bat
- Ball
- Cone

Super Striker: Skill development

Strike zone

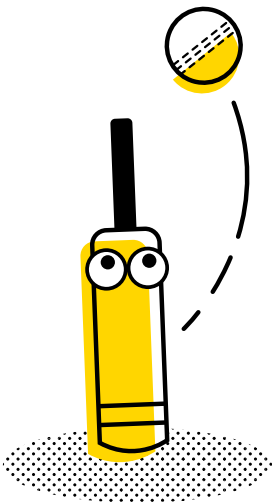
Equipment (per class)

- Cones
- Large balls (beach/sponge)
- Bats (1 each)
- Music (optional)



How to set up

- Create a pathway in the learning space using cones
- Place a cone marker every four paces
- Play Music (Optional)



How to play

- Children start at various points around the pathway
- Children tap the ball into the air while stationary
- When the music stops children place the ball on the ground and tap it along the pathway using their hands/bat/racket (you can agree an alternative to music as a way to show children when to hold the ball still)
- When the music starts again children stop, stand still and tap the ball into the air while stationary again
- Once the music stops, children steer it along the path again

Physical skills

- How are you using the 'Keys to success' to help make progress?
- What can you do with your arms and legs to improve your control of the ball?

Life skills

- How does support help you keep going and not give up?
- What can you do to support others?

STEP

Make it easier...

Space - Create a wider pathway

Task - Keep the hand in contact with the ball while steering

Equipment - Use a larger, lighter ball

People - Set up pathways of different widths for children to try

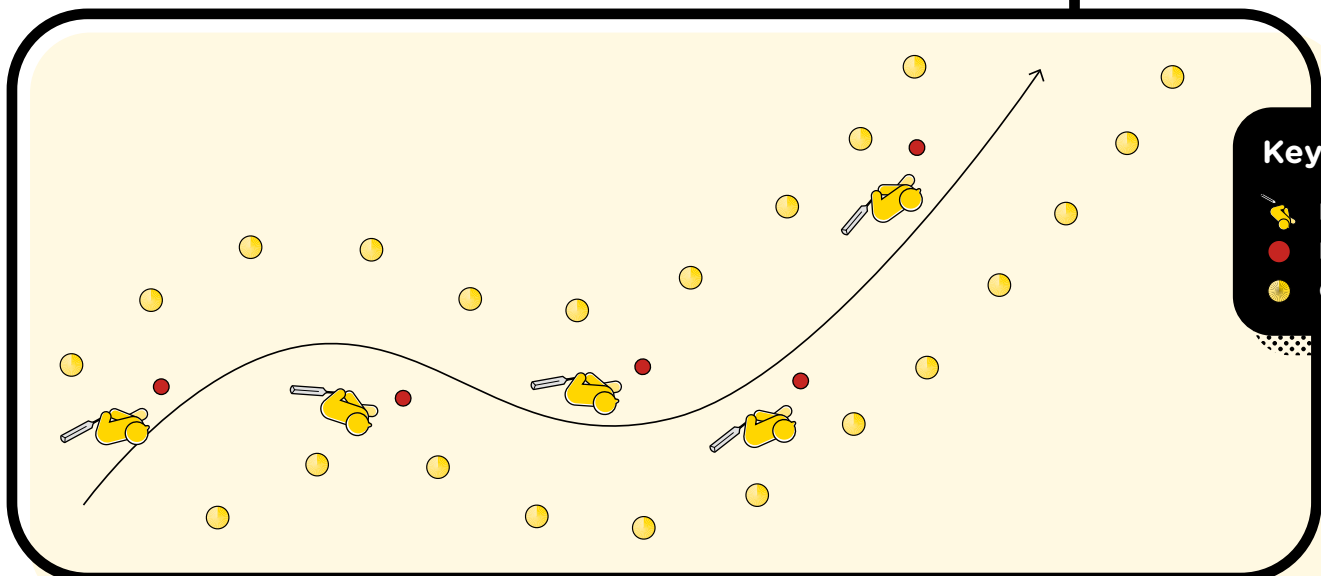
Make it harder...

Space - Create a more complex path

Task - Use stronger taps to move the ball further ahead each time

Equipment - Use different parts of the bat

People - Allow children to design their own pathway



Key

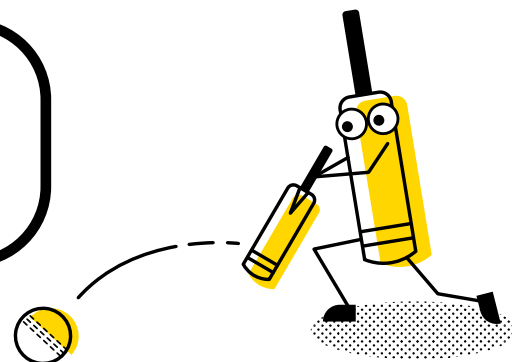
- Bat
- Ball
- Cone

Super Striker: Star challenge

Pair up!

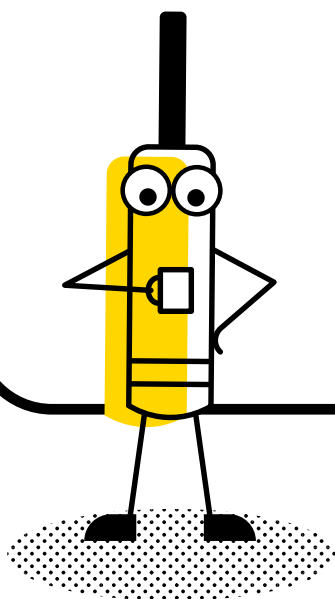
Equipment (per class)

- Cones
- Large balls (beach/sponge)
- Bats (1 each)
- Music (optional)



How to set up

- Use the same set up as the Strike zone skill development activity
- Put children into pairs

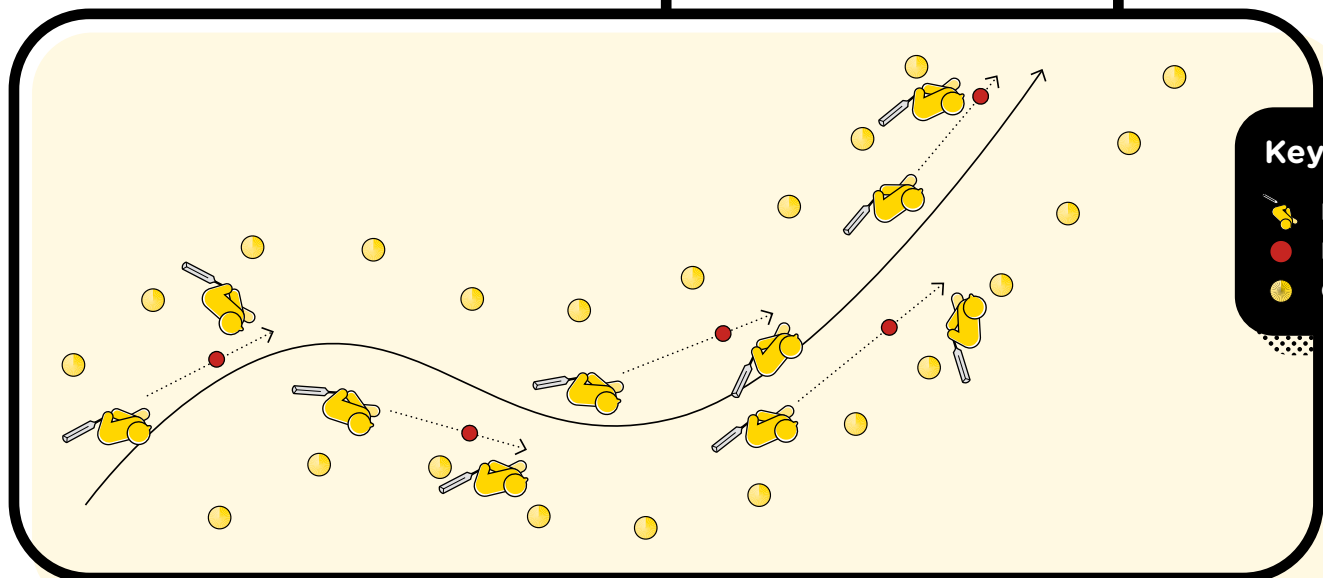


How to play

- Each pairs starts at a marker
- Take it in turns (one tap each) to tap the ball along the pathway
- Children listen for the stop signal “Tea break”
- Children try to achieve as many taps as possible before they hear the stop signal
- When measuring the scores you can allow partners to go against each other OR work together to get a ‘team score’

Star challenge questions

How can you be ready to take over from your partner when you hear “Tea break”?
What did you do to support your partner during their go when they found it challenging?



Key

- Bat
- Ball
- Cone

