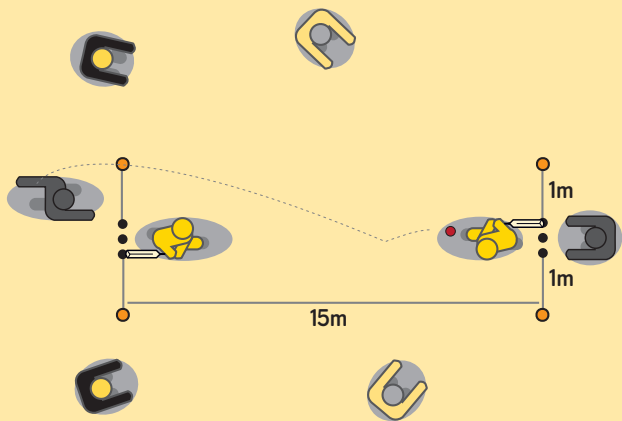


PAIRS (KWIK) CRICKET

The type of game primary school teams will play at tournaments



Safety!

- Ensure fielders do not field any closer than 10 meters from the bat
- Use appropriate ball (harder/softer) for ability of group



2



2



5–30 mins



8+



1



4



Pair 1



Pair 2



Wickets



Cone



Pair 3



Pair 4

PAIRS (KWIK) CRICKET

The type of game primary school teams will play at tournaments

Organisation:

Set up groups of eight, and then divide into pairs. Pair 1 bat; pair 2 bowl and wicket-keep; other two pairs are fielders. You can also play with fewer players but won't have as many fielders! Set the pitch up as in the diagram.

The Game

- The aim of the game is to score as many runs as possible.
- Each batting pair faces two overs (12 balls in total – this can be adjusted to suit the time available.)
- If ball bowled passes outside coned area, then a 'wide' is called.
- Runs are scored when the batter hits the ball and the pair run batting pair starts on 20 runs and loses three runs each time they are out (bowled, caught, hit wicket or run out).
- Pair two swap bowlers after six balls; all pairs rotate to new role after 12 balls.

Adaption / Variation

- Can play this in a larger group with batters waiting to go in, so you have team scores rather than pairs scores. Start team on 200 runs.
- Use harder/softer ball
- Set up a boundary with cones (4 runs for bounced ball, 6 runs when hit over without bouncing).
- Set up specific scoring areas to score extra runs (e.g. if practising hitting a new shot).