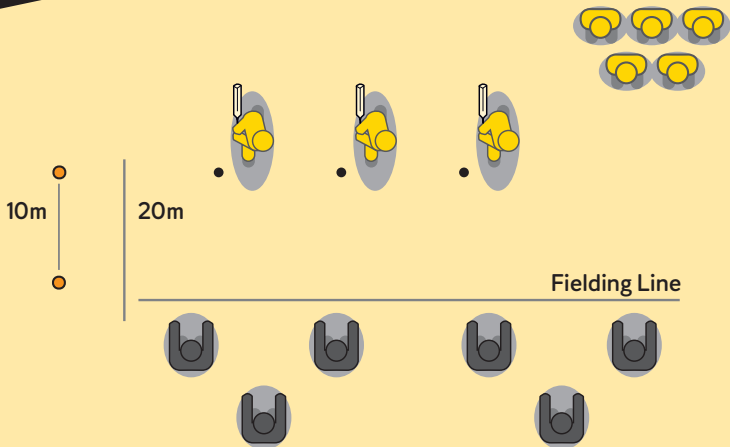


RAPID FIRE CRICKET

This game is perfect for Key Stage 1 Children



Safety!

- Batsmen line up in 'pavilion' in order of batting
- Fielders cannot move from behind the line until all three balls have been struck
- The running area should be 4-5m away from the striking area to avoid fielders and the batter running into each other.



1



0



3



3+



10-15 mins



12



Batting team



Fielding team

● ● ● Wickets

● Cone

RAPID FIRE CRICKET

This game is perfect for Key Stage 1 Children

Organisation:

Either divide into two equal teams (best for larger group), or just select a batter and everyone else is a fielder (best for smaller group).

Batting side:

One batter at a time. Other batters wait in 'pavilion' to ensure their safety.

Fielding side:

Fielders line up behind the 'fielding line'. Once the batsman has hit all 3 balls the fielders retrieve the balls and replace them on the 'Tees' and return to the 'fielding line' to stop the batsman from scoring.

Bowler:

This game does not require a bowler.

The Game

- Batsmen line up in 'pavilion' in order of batting (safety).
- First batsman comes out and hits the 3 balls off the 3 'Tees'.
- Fielders cannot move from behind the line until all three balls have been struck (safety).'
- Batsman runs between the cones/ stumps until all 3 balls are replaced on the 3 'Tees' and the fielders have returned to the 'fielding line'.
- One run is awarded for each run between the stumps.
- Next batsman follows until everyone has batted.